

# **Reconstruction Based on GNN**

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- Neural network is only a function that maps input to output.
- Machine learning: use computer to find the BEST function for our tasks.



- Multilayer Perceptron (MLP)
- Boosted Decision Tree
  (BDT)
- Convolutional Neural Network (CNN)

 Recurrent Neural Network (RNN)

 Graph Neural Network (GNN)



 Multilayer Perceptron (MLP)





## **Data Representation**

#### Neutrino telescope:

- Irregular detector geometry
- Sparse signal

Compared GNN and SSCNN (arxiv:1706.01307) performance:

• GNN outperforms SSCNN in terms of angular resolution in track-like events.





Use point cloud to represent neutrino events:

- Triggered DOMs
- $\rightarrow$  Nodes of point cloud
- Location of DOMs  $\rightarrow$  Coordinate of nodes,  $pos_i$ .
- DOM-measured time and charge  $\rightarrow$  Features of nodes,  $x_i$ .



- TridentNet is built based on EdgeConv block: modified from EdgeConv block used in ParticleNet (<u>arxiv:1902.08570</u>).
- Both graph-level and node-level target can be predicted.





## **Contents of Tasks**

- Reconstruction of  $\nu_e$ /cascade events
  - **Direction** Reconstruction
  - Energy Reconstruction

- Reconstruction of  $\nu_{\mu}$ /track events
  - Direction Reconstruction
  - Energy Reconstruction







## **Cascade Reconstruction**

### $v_e$ direction reconstruction

**Configuration for Direction Reconstruction** 

- $v_e$  energy: 100TeV
- Sample size:







### $v_e$ direction reconstruction

• Input feature of DOM<sub>i</sub>:



- Histogram is further modified (as a **normalization**):  $Node_i = [x, y, z, n_x, n_y, n_z, \ln(Histogram + 1)]$
- Network is trained to predict  $\hat{n}_{\nu}$  with MSE loss:

$$Loss = \left| \frac{\overline{output}}{|output|} - \hat{n}_{\nu} \right|^{2}$$



### $v_e$ direction reconstruction

• Resolution reaches 1.3 degrees.





## Cascade Reconstruction

## $v_e$ direction reconstruction

• Resolution reaches 1.3 degrees.







#### ν<sub>e</sub> energy reconstruction

Configuration for Energy Reconstruction

- $v_e$  energy: 10TeV ~ 100TeV
- Sample size: 150k samples are splitted into:

*train* : *validation* : *test* = 120k : 15k : 15k

### Linearity between num\_hits & Energy





## **Cascade Reconstruction**

• Train GNN with:

$$\log_{10} E = GNN(graph) + \log_{10}(\text{num\_hits} \times 45.78)$$
  
$$Loss = (\log_{10} E - \log_{10} E_{truth})^2$$

• Energy resolution is around 10% for high energy event.



## **Cascade Reconstruction**

• Comparison



#### KM3NeT Results (likelihood)



PoS(ICRC2017)950

#### PoS(ICRC2023)1074 With pre-selection



### • $\nu_{\mu}$ Direction reconstruction

Configuration for Energy Reconstruction

- $v_{\mu}$  energy: 1TeV ~ 1PeV
- Sample size:

train: validation: test = 900k: 70k: 100k



### $\nu_{\mu}$ Direction reconstruction

- Input features: location  $\overrightarrow{D}_i$ , first photon arrival time  $T_i$  and number of photo hits  $n_i$
- To make full use of the geometric feature of track-like events, the network is trained to predict  $\vec{r_i}$  for each DOM<sub>i</sub>.
- Loss function: mean square error (MSE) with weight proportional to  $n_i$ :

$$Loss = \Sigma_{i} n_{i} \times \left| \overrightarrow{output}_{i} - \vec{r}_{i} \right|^{2} / \Sigma_{i} n_{i}$$

• Linear fit on the predicted  $\vec{r}_i'$  then reconstructs  $\hat{n}_{\mu}$ .





Track-like event display



#### **Direction reconstruction**

- Model is trained on events with track length > 500m.
- Median angular error decreases from 1 degree to 0.1 degree as the energy of  $\nu_{\mu}$  increases similar to the result of likelihood method.



- Kinetic angle =  $< \vec{n}_{\mu}$ ,  $\vec{n}_{\nu} >$
- Reco error  $= \langle \vec{n}_{\mu}, \vec{n}_{recon} \rangle$
- Total angle  $= < \vec{n}_{\nu}, \ \vec{n}_{recon} >$



## Track Reconstruction





## Track-like Events Reconstruction

#### **Energy** reconstruction

- Same input features as the direction reconstruction.
- Network is trained with MSE loss to predict  $\log_{10} E_{\mu}$ . Weight  $w = \log_{10} E_{\mu} 2.5$  is applied:

$$Loss = w (output - \log_{10} E_{\mu})^2$$

• A shift term, b = 0.15 is added to outputs of the model:





## Track Reconstruction

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#### Comparison



#### KM3NeT Results (likelihood)





Task	Resolution (GNN)	Resolution (KM3NeT)
<b>Cascade direction</b>	1.3 degrees	2 degrees (w/o time) ~1 degree (with time)
Cascade energy	10% (high E)	5~10%
Track direction	~0.1 (high E)	0.1 (high E)
Track energy	100%	100%



- Simulated neutrino events in TRIDENT are represented as point clouds and are reconstructed by TridentNet.
- GNN demonstrates high accuracy in reconstructing  $v_e$  and  $v_{\mu}$  .

- **Improvement** of neutrino reconstruction will be further studied.
- Future research will try to enhance the method's robustness against experimental **uncertainties and noise**.



# Thanks for listening!

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• Learning rate:

#### Initial learning Rate = 0.003

Ir scheduler: ReduceLROnPlateau(factor=0.5, patience=5)

• optimizer:

Adam(betas=(0.9, 0.999), eps=1e-8, weight\_decay=0)



## Likelihood Reconstruction of $v_e$



(equation 5.2) are considered. The expected number of hits from the shower  $\mu_{sig}$  is evaluated using interpolation of a three-dimensional histogram depending on  $r_i, z_i$  and  $a_i$  at a shower energy of 1 PeV (figure 8). The expected number of hits at different shower energies is calculated using the fact that the number of emitted photons scales linearly with the shower energy  $E_S$ .

• Former GNN result on samples with other energy (by linear scaling num\_photons):





# $v_{\mu}$ Vertex Sampling





## Effective Area of $v_{\mu}$



Figure 15: Effective areas at event reconstruction level for  $\nu_{\mu}$  track events as a function of primary neutrino energy and zenith angle in TRIDENT. At an energy of ~ 100 TeV, the effective area for up-going events is expected to reach  $7 \times 10^2$  m<sup>2</sup>. Only events with anglular error less than 6 degree are selected to evaluate the effective area.

#### arXiv:2207.04519



## Significance & Sensitivity

#### arXiv:2207.04519





## **Comparison with Likelihood Method**



Figure 5: Median angular error of GNN (left) and likelihood method (right) depend on energy of  $v_{\mu}$ . The median angle between the reconstructed track and the true direction of  $\mu$  and  $v_{\mu}$  is visualized by the green and red lines, respectively. Color bands exhibits the 68% and 90% quantiles. Black lines are the median angle between direction of  $\mu$  and  $v_{\mu}$ .



## Track-like Events Reconstruction

#### **Direction reconstruction**

- Model is trained on events with track length > 500m.
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